SPECIAL FORMAT FOR SINGLES LEAGUE CHAMPIONSHIP

Players that finish in the Top of their division in points will AUTO qualify for the Tier I League Championship Bracket.

All other players will play round robin games to try and earn a spot in the Tier I Bracket. If they do not, they will still play in lower Tier Brackets for Singles Signature Series.

Because of the limited number of courts, we have made the determination that the Singles portion of the tournament will be over two days!

Thursday June 19th Night at 7pm will be the Round Robin for players that did not auto qualify

Friday June 20th we will split the Brackets into a morning and afternoon session. We did this to keep brackets at 4-5 hours vs using less courts and they go for 8-10 hours.

Morning Session – Lower Divisions (C / D / E) will start at 8:30 am and play until 1pm Afternoon Session – Upper Divisions (Pro and S / A / B) will start at 3:30 pm and play until 8 Evening Session – Will be ALL SINGLES CHAMPIONSHIPS

AUTO QUALIFIERS – SS6 SINGLES

Signature Series 6 is our final event of the season (and worth 20% more points). Auto-qualifiers skip rounders and go straight to the League Championship Singles Bracket. To auto-qualify, you must finish:

- Top 15 in S Rank
- Top 24 in A Rank
- Top 64 in B Rank
- Top 64 in C Rank
- Top 32 in D Rank

*If you fall in the top of a Qualification above you, you will be allowed to Auto Qualify for that Division. Moving the players below you down.

*You will need to be registered by June 1st or before event is full to be eligible for the auto qualify spot otherwise you will have to play rounders.

REMINDER:

The point season ends May 31st with Signature Series 6 being the final event for points. Make your move now—every tournament counts.

Singles Tier Breakdown							
Division	Tier I Auto	Tier I Qualify	Tier I Total	Tier II	Tier III	Total Registration	Round Robin
S	15	27	42	18	-	60	45
А	24	24	48	32	-	80	56
В	64	32	96	48	48	192	128
С	64	64	128	48	48	224	160
D	32	32	64	40	40	144	112
E	-	24	24	24	-	48	48
						748	549